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Examining social identity and intrateam moral behaviours in competitive youth ice hockey using stimulated recall

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Abstract

23 Social identity – identity formed through membership in groups – may play an important role in 24 regulating intrateam moral behaviour in youth sport (Bruner, Boardley, & Côté, 2014). The aim 25 of this study was to qualitatively examine this potential role through stimulated recall interviews 26 with competitive youth-ice-hockey players. Twenty-three players ($M_{age} = 13.27$ years, SD =27 1.79) who reported engaging in high, median or low frequency of antisocial teammate behaviour 28 (determined through pre-screening with the Prosocial and Antisocial Behaviour in Sport Scale 29 [Kavussanu & Boardley, 2009]) were recruited from eight youth-ice-hockey teams in Canada. 30 Interviews involved participants recalling their thoughts during prosocial/antisocial interactions 31 with teammates, prompted by previously recorded video sequences of such incidents. Thematic 32 analysis of interview data revealed all athletes' - regardless of reported frequency of intrateam 33 antisocial behaviour – felt prosocial interactions with teammates enhanced social identity. In 34 contrast, the perceived influence of antisocial teammate behaviour on social identity differed 35 depending on athletes' reported frequency of intrateam antisocial behaviour; those reporting low 36 and median frequencies described how such behaviour undermines social identity, whereas 37 athletes reporting high frequency did not perceive this effect. The study findings highlight the potential importance of intrateam moral behaviour and social identity for youth-sport team 38 39 functioning.

40 Keywords: group dynamics, prosocial behaviour, antisocial behaviour, team sport

41	Examining Social Identity and Intrateam Moral Behaviours in Competitive Youth Ice				
42	Hockey using Stimulated Recall				
43	Approximately 21.5 million youth (aged 6-17 years) in the United States participate in a				
44	team sport (Sporting Goods Manufacturers Association, 2011). Given this high participation rate,				
45	sport teams represent a promising context to facilitate the personal and social development of				
46	youth (Holt, Black, Tamminen, Fox, & Mandigo, 2008). Sport teams provide youth with rich				
47	environments for important interpersonal interactions with peers and opportunities to develop				
48	social bonds as their social realm expands beyond the family to peer groups (Allen, 2003;				
49	Wagner, 1996). Interactions with peers in a sport team setting also affords youth with vital				
50	opportunities to build their own personal identity. A central component of young athletes' self-				
51	concept is the identities they form through membership of sport teams, their social identities.				
52	However, despite the potential significance of athletes' social identities, minimal research has				
53	examined how such identities impact on athletes' moral development (Bruner, Boardley, & Côté,				
54	2014).				
55	Social identity represents "that part of an individual's self-concept which derives from				
56	his/her knowledge of his/her membership of a social group (or groups) together with the value				
57	and emotional significance attached to that membership" (Tajfel, 1981, p. 255). Social Identity				
58	Theory (SIT; Tajfel & Turner, 1979) describes the processes through which people identify with				
59	membership of particular social groups, as well as the outcomes (individual and group) that				
60	result from the identification (Bruner, Dunlop & Beauchamp, 2014). Of particular importance to				
61	the current project is that perceptions of group identification can significantly influence moral				
62	behaviour towards group members (Horstein, 1976; Nezlek & Smith, 2005; Sherif, Harvey,				
63	White, Hood, & Sherif, 1961).				

64 A considerable body of research in organizational and social psychology has examined 65 social identity and moral behaviour. More specifically, such research has been conducted in 66 contexts including gangs (e.g., Goldman, Giles, & Hogg, 2014), business organizations (e.g., 67 Tidwell, 2005), and political sectarian violence (e.g., Merrilees, Cairns, Taylor, Goeke-Morey, 68 Shirlow, & Cummings, 2013). Although research has largely supported an effect of social 69 identity on moral behaviour, there is also evidence to suggest this relationship may be 70 bidirectional (e.g., Goldman et al., 2014). As an example, Goldman and colleagues (2014) 71 examined antisocial behaviour such as violence (e.g., drive-by shootings) in youth gangs. The 72 authors revealed increased perceptions of status, self-esteem and social identity in the group, 73 particularly among new gang members who had engaged in violent and aggressive behaviours 74 toward others. In a review of the literature concerned with prosocial behaviours, Penner and 75 colleagues (2005) have also highlighted the need to look at consequences of moral behaviour on 76 group outcomes – thus providing additional support for the moral behaviour-social identity 77 relationship. Taken together, these findings indicate possible bidirectional effects between social 78 identity and moral behavior in youth sport.

In the sport literature, moral behaviour is defined as a broad range of intentional acts that can result in positive or negative consequences for others (Kavussanu & Boardley, 2010), and is frequently subdivided into prosocial and antisocial behaviour. Prosocial behaviour is defined as voluntary acts intended to help or benefit another individual or group (Eisenberg & Fabes, 1998), whereas antisocial behaviour signifies voluntary acts intended to harm or disadvantage another individual or group (Sage, Kavussanu, & Duda, 2006). As such, both types of behaviour have clear relevance to young athletes' social and moral development. Surprisingly, minimal research

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has investigated the salient role social identity may play in regulating moral behaviour in sport
(Bruner, Dunlop, & Beauchamp, 2014).

88 One exception to this is initial work by Bruner, Boardley and colleagues (2014) that 89 investigated the interrelationships between social identity and moral behaviour in youth sport. 90 This study prospectively examined whether social identity predicted prosocial (e.g., encouraging 91 a teammate) and antisocial (e.g., verbally abusing a teammate) behaviour toward teammates in 92 329 high school athletes from 26 teams (Bruner, Boardley, & Côté, 2014). This study 93 investigated links between moral behaviour and two dimensions of social identity: (1) ingroup 94 ties – perceptions of similarity, bonding, and belongingness with the group, and (2) ingroup 95 affect – positive feelings resulting from group membership (Cameron, 2004). Importantly, 96 results demonstrated adolescents' ingroup affect at the beginning of the season positively 97 predicted prosocial teammate behaviour at the end of the season.

98 Further analyses by Bruner, Boardley and colleagues (2014) investigated the potential 99 mediational role of task cohesion (individuals' perceptions of the level of unity possessed by the 100 group around task aspects, e.g., team goals, objectives; Eys, Loughead, Bray & Carron, 2009a, 101 2009b) and social cohesion (individuals' perceptions of the level of unity possessed by the group 102 regarding social aspects, e.g., social relationships, friendships; Eys et al., 2009a, 2009b) in 103 explaining the social identity-moral behaviour relationships. The mediational analyses showed 104 ingroup affect had a negative effect on antisocial teammate behaviour mediated by task cohesion. 105 Further, social cohesion mediated a positive effect of ingroup ties on antisocial teammate 106 behaviour. This latter social cohesion finding is consistent with qualitative research indicating 107 high social cohesion may be problematic for team functioning due to increased formation of

108 cliques and sub-groups within teams, as well as communication problems (e.g., greater tendency 109 to start and continue verbal fights and bickering with teammates) (Hardy, Eys, & Carron, 2005). 110 The work of Bruner, Boardley and colleagues (2014) provided partial support for the 111 relevance of Cameron's (2004) multidimensional model of social identity to youth sport. More 112 specifically, Bruner, Boardley et al. (2014) found strong support for the relevance of two 113 dimensions of social identity from this model (i.e., ingroup affect and ingroup ties). However, 114 the relevance of a third dimension – cognitive centrality (i.e., the importance of being a group 115 member) – was not supported due to poor internal consistency. As such, we constrain our 116 research interests to the two dimensions of social identity (ingroup ties, ingroup affect) that the 117 work of Bruner and colleagues (2014) found to be potentially important for moral behaviour in 118 youth sport. 119 The study by Bruner, Boardley and colleagues (2014) offered initial evidence of a social 120 identity-moral behaviour relationship in youth sport. However, there is currently an absence of 121 qualitative research exploring how social identities that youth form through their sport team 122 membership may influence moral behaviour toward teammates. Qualitative approaches have 123 been shown to aid understanding of group dynamics constructs (e.g., Eys, et al., 2009b) and 124 moral behaviour in sport research (e.g., Long, Pantaléon, Bruant & d'Arripe-Longueville, 2006; 125 Traclet, Romand, Moret & Kavusannu, 2011). As such, the purpose of the current study was to 126 qualitatively examine the potential role of social identity on intrateam moral behaviour in youth 127 sport. The study was conducted in a sport associated with frequent antisocial behaviour – youth 128 ice hockey (see Shapcott, Bloom, & Loughead, 2007; Smith, 1979).

129

Methods

130 Qualitative Methodology

131 A social constructivist orientation guided the research investigating youth perceptions of 132 social identity and moral behaviour toward team members. We adopted a relativist ontology and subjectivist epistemology conceiving that reality is socially constructed and multifaceted 133 134 involving multiple subjective realities (Sparkes & Smith, 2014). In undertaking this approach, 135 we acknowledged that the mind plays an important role in constructing reality through 136 contextual meanings and interpretations and that knowledge is co-created by the interaction of 137 participant and researcher (Guba & Lincoln, 2005; Sparkes & Smith, 2014). 138 One specific qualitative methodological approach suited to addressing the study aim is 139 stimulated recall interviewing. Stimulated recall is an introspective research approach in which 140 participants are invited to recall specific thought processes and memories when prompted by a 141 video sequence (Lyle, 2003). This methodology that combines two forms of qualitative research, 142 (interviews and observations) has been extensively used in the fields of education (e.g., Housner 143 & Griffey, 1985), nursing (e.g., Skovdahl, Kihlgren, & Kihlgren, 2004) and counseling (e.g., 144 Martin, Martin, Meyer & Slemon 1986). More recently within sport, stimulated recall has been 145 used in the context of examining coach decision-making (Lyle, 2003), and thought processes of 146 coaches in coach-athlete interactions (Buckham Erickson & Côté, 2012; Lorimer & Jowett, 147 2009). Further work in sport has used stimulated recall to examine athletes' antisocial behaviour 148 (Shapcott et al., 2007; Traclet et al., 2011). An identified strength of the unique methodological 149 approach in comparison with standard interviewing are improvements in memory recall (i.e., 150 reductions in fade and bias) when responses are informed and stimulated by video (Dempsey, 151 2010).

152 Criterion-Based Sampling and Participants

Patton (1990) identified a number of categories of purposeful sampling. One such
category is criterion-based sampling, which involves the researcher predetermining a set of
criteria for selecting participants (e.g., specific characteristic or experience; Sparkes & Smith,
2014). To provide potentially unique perspectives on social identity and teammate-directed
moral behaviour, criterion-based sampling (Sparkes & Smith, 2014) was used to recruit athletes
with high, median, and low frequencies of reported antisocial behaviour from each of eight
competitive youth ice hockey teams.

160 **Pre-Screening.** Three (i.e., one high, one median and one low frequency) athletes per 161 team were invited to participate in a stimulated recall interview. To identify these athletes, 162 players from eight competitive youth ice hockey teams (N = 111) completed the five item 163 antisocial behaviour toward teammates (e.g., "criticized a teammate") subscale from the 164 Prosocial and Antisocial Behavior in Sport Scale (PABSS; Kavussanu & Boardley, 2009) prior 165 to a scheduled practice. Participants were asked to think about their experiences while playing 166 for their team this season and indicate how often they had engaged in the five antisocial 167 teammate behaviours this season. The five items were preceded by "While playing for my team 168 this season, I...". Items were answered using a 5-point scale, anchored by 1 (Never) and 5 (Very 169 *Often*). Evidence supporting the construct validity and reliability of the measure with samples 170 including youth athletes has been reported (Boardley & Kavussanu, 2009; 2010; Kavussanu & 171 Boardley, 2009; Bruner, Boardley et al., 2014). The mean score for the antisocial teammate 172 behaviour subscale was then calculated. Athletes' who scored the highest and lowest mean score 173 on this subscale, along with athletes who scored along the median frequency, were then invited 174 to participate in a stimulated recall interview. All invited athletes volunteered to participate.

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175	The initial sample included 24 athletes from eight competitive Northeastern Ontario				
176	youth ice hockey teams. One of the male youth participants classified as high in antisocial				
177	teammate behaviour did not show up for the scheduled stimulated recall interview and the				
178	interview could not be rescheduled within the 24 hours of observation as stipulated by the study				
179	procedure. The final sample included 23 participants (13 male; 10 female ¹ ; 7 high [4 male, 3				
180	female], 8 median [5 male, 3 female], 8 low [4 male, 4 female] in reported antisocial teammate				
181	behavior), with ages ranging from 11 to 17 years of age ($M_{age} = 13.27$ years, $SD = 1.79$).				
182	Participants represented three levels of competitive hockey: peewee (11-12 years of age; $n = 9$),				
183	bantam (13-14 years of age; $n = 12$) and midget (15-17 years of age; $n = 3$).				
184	Procedure				
185	Prior to conducting the study, ethical approval was obtained from the first author's				
186	institutional ethics review board and the four participating hockey associations. Coaches from				
187	the participating hockey associations were invited to participate through presentations at				
188	coaches' meetings. Participants were then recruited from the teams of interested coaches.				
189	Informed consent was then obtained from the coaches, athletes, and parents.				
190	Observation. For each team, two training sessions were videotaped and audio recorded				
191	midseason to capture athletes' prosocial and antisocial behaviours toward teammates. In				
192	videotaping the training sessions, two cameras were used. The first camera focused on athletes				
193	to capture athletes' behaviours and athlete-athlete interactions in detail. The second camera was				
194	used to capture the entire play area. A parabolic microphone operated by trained research				
195	assistants recorded athletes' verbalizations and was synced to the video recordings. Each training				

¹The bantam boys' team included one female player. During pre-screening this female player was classified as low in antisocial behaviour toward teammates and was therefore invited to participate in the study. This explains why there was one more female and one less male player in the sample than would be expected.

196 session lasted between 1 to 2 hours, resulting in approximately 20 hours of athlete video/audio 197 recording. The first videotaped session served two purposes: (1) to acclimate the athletes and 198 coaches to the presence of the research team and equipment, and (2) to serve as pilot video to 199 ensure that all of the equipment was in good working order and that the sound settings were 200 appropriate for a hockey arena. The footage from the subsequent practice session was then 201 analyzed and used for the stimulated interview.

202 The video from each recorded training session was uploaded, reviewed and coded for 203 prosocial and antisocial behaviour by one of three trained research assistants. Prosocial 204 behaviours were identified as behaviours intended to help or benefit another individual (e.g., 205 helping an injured teammate off of the ice, or sharing a water bottle during a break; Kavussanu, 206 2006; Eisenberg & Fabes, 1998; Eisenberg & Mussen, 1989). Antisocial behaviours were 207 defined as behaviours intended to harm or disadvantage another individual (e.g., pushing or 208 tripping a teammate; Kavussanu, Stamp, Slade & Ring, 2009; Sage, Kavussanu, & Duda, 2006). 209 The final clips were purposefully selected to exemplify the prosocial and antisocial behaviours 210 that were demonstrated within each team. Only those clips that met the operational definitions of 211 the two types of moral behaviour were included; however, the maximum number of clips 212 selected for each team was limited to four clips per prosocial and antisocial behaviour category. 213 While some teams exemplified a variety of prosocial and antisocial behaviours from which to 214 choose, other teams demonstrated less than four clips for one or both moral behaviour categories. 215 For those teams with less than four clips demonstrating either prosocial or antisocial behaviours, 216 all available clips were included in the interview protocol. The selected video clips were 217 compiled chronologically into one continuous filmstrip using iMovie'11 with each clip being 218 separated by blank footage.

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219 Stimulated Recall Interviews

220 The stimulated recall interviews took place within 24 hours of the teams' last videotaped 221 session (i.e., session in which the behaviours were coded), and occurred before the teams' next 222 practice session or competition. Interviewing the participants within 24 hours of the practice 223 session was conducted to align with previous boundaries of stimulated recall interviews (i.e., 224 within 48 hours, Shapcott et al. 2007; Tracelet et al., 2011) to minimize recall bias and situate 225 participants within a similar circumstance/context during the interview procedure. Interviews 226 lasted between 30-45 minutes in duration and took place at a mutually agreed upon time and 227 location (e.g., after hockey practice at the ice hockey rink). The interviews followed a semi-228 structured open-ended format, which is similar in style to an ordinary conversation with the 229 interviewees doing most of the talking (Patton, 2002). This allowed the trained research 230 assistants to focus on the topic of discussion but also allowing the interviewees the freedom to 231 answer openly without restrictions.

232 Over the course of each interview, the video clip was stopped during the blank footage 233 and athletes were asked a series of questions. Those questions expanded on their perceptions of 234 the prosocial or antisocial behaviours displayed through the video footage, and how it may affect 235 specific aspects of their social identity. Sample interview guide questions included aspects of 236 ingroup affect (e.g., Do interactions such as this influence how you feel towards being a part of 237 the team?), and ingroup ties (e.g., Do interactions such as this influence how you think about 238 being a part of the team?). Following the initial questions regarding the athlete's perceptions of 239 the prosocial and antisocial video clips, the research assistant further probed athletes' on past 240 experiences of prosocial and antisocial behaviours they have observed during the present season. 241 In doing so, the research assistant systematically went through the previous sequence of

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interview questions expanding on the athletes' perceptions of their discussed behaviour in their
past prosocial and antisocial experiences and how it may affect their social identity. Throughout
the interview athletes were able to stop and replay the current video clip whenever needed.

245 Data Analysis

246 The interviews were audio recorded and transcribed verbatim. A research assistant 247 verified each transcript by playing the audiotape of each interview in its entirety and following 248 along with the transcript. This technique highlighted any errors that required correction from the 249 initial transcription. Identifying and personal information was removed from the transcripts to 250 ensure participant anonymity. A thematic analysis (see Braun & Clarke, 2006; Sparks & Smith, 251 2014) was conducted involving six phases: (1) immersion in the transcripts, (2) generating initial 252 codes relating to social identity and moral behaviour based on definitions from the literature, (3) 253 searching for and identifying themes relating to these definitions, (4) reviewing these themes, (5) 254 defining and naming these themes, and (6) writing a report. The thematic analysis implemented 255 through the first five phases identified what participants were saying about their social identities 256 and moral behaviour when viewing the selected prosocial and antisocial video clips (Braun and 257 Clark, 2006; Sparks and Smith, 2014). More specifically, the transcription and initial reading 258 (immersion in the transcripts) facilitated the generation of initial codes. After codes were 259 gathered, the process allowed for potential themes to emerge, which were further compared in 260 relation to individual transcripts and to the entire data set.

Highlighting and coding of the transcripts was done using NVivo (version 10.0.638.0 SP6 (64-bit); QSR International) computer software. Two coders (third and fourth authors) were involved in the initial coding of the transcripts. The coders met with one another and the lead author to achieve consensus and check one another's biases (i.e., analytical triangulation)

265 throughout the coding process (e.g., Mathison, 1988). Participant coding incorporated 266 information on team number (e.g., Team #1, Team #2,), level of participation (i.e., Peewee = 267 PW, Bantam = BTM, Midget = MGT), gender (i.e., Male or Female), identifying characteristic 268 (i.e., High in antisocial behaviour towards teammates = High, median in antisocial behaviour 269 towards teammates = Median, low in antisocial behaviour towards teammates = Low); and 270 participant number (e.g., P01, P02, etc.). Through this process identifier codes were created for 271 the participants (e.g., Team #2, Peewee level, High in antisocial behaviour towards teammates, 272 Participant #03= Team #2, PW, Female, High, P03). When required, square brackets [] have 273 been used to add additional words to clarify quotes.

274 Quality of the Research

275 Grounded ontologically in relativism and epistemologically in subjectivism, a list of 276 criteria was developed and implemented to enhance the rigor and trustworthiness of the data 277 collection, analyses, and findings (Sparkes & Smith, 2014). The list of criteria should be viewed 278 as characterizing traits intended to guide evaluations of quality with respect to the process and 279 outcomes associated with this research (Smith, 1993; Sparkes & Smith, 2014). In the context of 280 this study, the following criteria have been selected: (1) importance of the research, (2) 281 appropriate, thorough, and thoughtful methods, (3) credibility, (4) negotiated verification, and (5) 282 reflexivity.

The importance of the research was established through the application of social identity theory to a new context of youth sport, using a new methodological approach of stimulated recall, with a goal of providing implications to practitioners and suggestions for future research (e.g., Cohen & Crabtree, 2008; Zitomer & Goodwin, 2014). The use of appropriate, thorough, and thoughtful methods are described as a necessary standard and key component of conducting

qualitative research (Tracy, 2010). In keeping with the recommendations of Sparkes and Smith
(2014) and others (Seale, 1999; Tracy, 2010), we aimed to provide transparency of the
methodological decisions made throughout the process of data collection and analysis. To
achieve this criterion, detailed records of the methods and methodological decisions were
recorded including the rationales for these decisions.

293 Credibility for the findings was achieved through triangulation between investigators (use 294 of multiple investigators) and peer debriefing between the first author and second and sixth 295 authors (Lincoln & Guba, 1985). Field notes and analysis notes were kept to ensure a continuous 296 audit trail for dependability of the findings. Finally, the analysis notes were utilized in the 297 confirmability audit conducted by first and forth author following the analyses (Lincoln & Guba, 298 1985). Several of the techniques used to achieve credibility also contributed to appropriate, 299 thorough, and thoughtful methods, as well as the process of negotiated verification. In this 300 context, negotiated verification has been defined as a process in which readers are allowed to 301 discern for themselves the dependability of the data, based on the information provided by the 302 researcher (Cohen & Crabtree, 2008).

Negotiated verification was provided through thick description of decision-making
processes, including an audit trail and meetings to achieve consensus among multiple coders.
Finally, in keeping with suggestions of Sparks and Smith (2014) and aligning with a subjective,
relativist perspective, we acknowledged the futility of objectivity and sought to be reflexive. In
doing so, we employed a critical friend (the second author) to discuss and reflect on the findings.

308

Results

309 Data analyses resulted in the identification of three over-arching themes. A common
310 theme across all three groups (i.e., high, median, low antisocial behaviour) was that prosocial

311 teammate behaviours positively influence social identity. The two other themes represented 312 differing perspectives of teammate antisocial behaviour based on the reports of athletes classified 313 as high in antisocial behaviour and those who fell into the low or median antisocial behaviour 314 groups. More specifically, the theme specific to the high antisocial behaviour group was 315 characterized by *justification and acceptance* of antisocial behaviours in the team sport 316 environment. Alternatively, the theme specific to the median/low antisocial behaviour groups 317 encompassed acknowledgement of social harms stemming from antisocial behaviours in this 318 context. Importantly, throughout the analysis it was evident that all three members of each team 319 (i.e., high, median, and low in self-reported antisocial behaviours) were in general agreement on 320 the overall environment within their team, but provided a unique perspective of each 321 scenario/clip in relation to social identity and moral behaviour in their team. During data analysis 322 some gender-specific sub-themes also emerged. In the following sections we begin by 323 overviewing the three over-arching themes before discussing these gender-specific sub-themes. 324 **Prosocial Behaviour and Social Identity** 325 A prominent theme was that was all participants conceived prosocial teammate behaviour 326 as positively influencing social identity. For example, one athlete described how prosocial 327 behaviours such as cheering for one another during practice elicited pride, "Makes me proud of 328 being part of the team because they are cheering and they're saying "go", "good job" and stuff" 329 (Team #3, PW, Female, Low, P09). The athlete went on to discuss the ingroup ties and ingroup 330 affect that prosocial behaviour fostered, "I like seeing my teammates cheer for each other. It 331 makes me feel good because it means they care about you and you're getting better and not just 332 them getting better by themselves" (Team #3, PW, Female, Low, P09). Another athlete

highlighted how observing a simple prosocial act such as a teammate patting another team

334 member on the head at the end of practice influenced their ingroup affect or feelings toward the 335 team, "It is just good to see that we are all proud of each other and we know that we did good 336 and we have to keep working. It just feels good to have someone come up to you and tell you, 337 "you did good" and just feels good inside" (Team #6, MGT, Male, High, P16). While reflecting 338 on enhanced ingroup affect after watching a clip of some teammates celebrating a player who 339 skillfully passed an opponent and scored a goal, one athlete stated "That makes me feel good 340 about being on the team that makes me think that we are all friends and everything. That's more 341 what our team is about" (Team #1, BTM, Female, High, P01). 342 Athletes commonly discussed the importance of prosocial intrateam behaviour and how it affects one another in relation to their teammates' feelings. Athletes described behaviours such 343 344 as helping with equipment malfunctions (helmet clips) or working as a team to pick up pucks 345 helped to build ingroup affect. When asked about a prosocial interaction that occurred during the 346 season, an athlete reflected on the end of practice when team members work together to put away 347 the pucks and clear the equipment off the ice for the Zamboni [ice cleaner], "It makes me feel 348 happy because it's always nice that you can have that kind of relationship with your team. It 349 makes me feel like I'm a part of the team because we're all working together; you're all having 350 fun putting away the pucks" (Team #2, PW, Female, Low, P06). Stronger feelings of group 351 membership from one's teammate's prosocial behaviours also led to stronger perceptions of 352 ingroup ties, stronger sense of connectedness and bonds between the athletes. For instance, a 353 player described how interactions such as a teammate passing out water bottles to one's 354 teammates during a break influences his perceptions of ingroup ties and being on the team, "I 355 feel part of a team. Instead of just having guys I play hockey with, I have teammates that are like 356 your family because that's the kind of bond you gain with them over the year" (Team #6, MGT,

Male, Low, P18). Another clip of an athlete pouring water through a teammate's facemask for
him to drink while in discussion with his coach elicited a parallel response, "*I feel good and I am glad that he is helping other teammates and helping other people… because it seems that someone is going around like caring and wants to be part of this team* (Team #7, PW, Male,

361 High, P19).

362 Athletes also identified the importance of including injured teammates within activities 363 and how it can positively affect their feelings and how they may perceive with being a part of the 364 team. This sentiment was evident in watching a clip of the team interacting and speaking with an 365 injured team member watching practice, "I think this is a good thing because just seeing that 366 even when he [teammate] is not really playing anymore he's still part of the team...It would 367 definitely make that player feel like he's part of the team just seeing that all these people are still 368 talking to him, like, "oh, what happened?" It's definitely a positive feeling, happy just seeing 369 people getting along and caring about each other" (Team #6, MGT, Male, Median, P17).

370 Social Harms Stemming from Antisocial Behaviour

371 A second overarching theme was that only athletes who reported median or low levels of 372 antisocial behaviour identified antisocial behaviour as harmful to the team and also to athletes' 373 social identity (ingroup affect, cognitive centrality, ingroup ties). Athletes described how 374 intrateam antisocial interactions negatively impact cognitive centrality (perceived importance of 375 the team to the athlete) and ingroup affect (how the athletes feel about team membership). For 376 example, athletes frequently identified how antisocial behaviour such as physically joking 377 around with one another influenced how they think they are perceived from those watching, thus 378 negatively affecting their cognitive centrality, "I mean I feel like if someone else was watching 379 they kind of think we were just a bunch of random people. Not like a really good team, which is

380 kind of important to me" (Team #1, BTM, Female, Median, P02). The athlete then went on to 381 discuss how the interaction impacted the athlete's ingroup affect, "It's not a good feeling, some of my athletes aren't getting along. If someone else was watching I'd be kind of ashamed (Team 382 383 #1, BTM, Female, Median, P02). 384 Athletes also described how these negative interactions can influence and disrupt their 385 team by affecting their perceptions of ingroup ties towards each other. As an example, one 386 athlete described how physically pushing each other can negatively affect cohesion amongst the 387 team, "I wouldn't want that at all, I would want that to stop cause it's just not nice. Even that 388 could hurt someone, then they wouldn't feel good and then they wouldn't be a part of the team 389 anymore because of that one person. I don't think it's good for the team it could break us up" 390 (Team #2, PW, Female, Low, P06). This physical mode of antisocial behaviour was evident on 391 one of the bantam teams, as one of the athletes described a situation of one athlete deliberately 392 hitting and concussing another teammate. These actions were described as unacceptable and 393 separated team members from this individual, "I didn't like that at all like I was watching and I 394 saw it all perfectly and it just made me feel like he shouldn't, I don't know he shouldn't be doing 395 that kind of stuff especially to your own team. He should of known better. It just made me like 396 that player a little bit less because he like he didn't care about the other player's feelings" 397 (Team #4, BTM, Male, Medium, P11).

398 Justification and Acceptance of Antisocial Behaviour

Athletes who were identified as high in antisocial behaviour towards teammates
frequently reported less of an impact of antisocial teammate behaviour on social identity. This
finding was in contrast to the harmful perceptions of the role of intrateam antisocial behaviour on
social identity by athletes who reported median or low antisocial teammate behaviour. High

403 antisocial athletes often justified or 'excused' intrateam antisocial behaviour as having fun or just 404 fooling around with each other with minimal mention of its impact on the team, "I guess they were just fooling around or let's just say chirping each other, a lot of people do that on our team 405 406 just for fun" (Team #6, MGT, Male, High, P16). Acceptance of antisocial behaviours was 407 displayed when athletes viewed physical antisocial behaviours between team members (e.g., play fighting) as "faking fighting" or "dropping the gloves", "They're just chirping each other and 408 409 they dropped the gloves, they're just fooling around. I guess they just wanted to show to each 410 other who would win in a fight. I guess it's for fun so you have to cheer the guys on" (Team #6, 411 MGT, Male, High, P16). 412 In some instances athletes perceived intrateam antisocial behaviour as strengthening 413 bonds on the team. For instance when watching a clip of a teammate skating up and engaging 414 another team member in a fight a high antisocial athlete reported, "*Wel just pick on each other*" 415 it's kind of fun, It kind keeps you entertained. You have your place in the social part of the team 416 (Team #5, BTM, Male, High, P13). A similar sentiment of antisocial behaviour being viewed as 417 positively influencing the team was highlighted by the same athlete when watching an athlete 418 squirt another athlete in the face with water, "It's actually more positive, it makes you feel like 419 you're part of the team. I think that it just makes it's good and now you know that you're part of 420 the team. It's good that we like to make people feel welcome" (Team #5, BTM, Male, High, 421 P13).

422 Gender and Antisocial Teammate Behaviour

Two gender-specific sub-themes emerged within each of the broader themes associated with how antisocial behaviours occurred and were commonly perceived in relation to social identity (i.e., justification and acceptance of antisocial behaviour and social harms stemming

from antisocial behaviour). Specifically, these sub-themes related to: (1) physical aggression
contributing to negative affect on male teams, and (2) "two-faced" athletes and cliques
negatively impacting ingroup ties on female teams. In addition to these themes, one negative
case emerged from the interviews. A negative case is "a case that doesn't fit the pattern" (Strauss
& Corbin, 2010, p. 84). In this instance, a female goalie on a male team shared how antisocial
teammate behaviour directed toward her impacted her social identity.

432 **Physical aggression contributing to negative affect on male teams.** For the male 433 teams, antisocial behaviour was commonly stated as being verbally and physically overt and 434 directed towards their teammates. Similar to the overall findings, there was a range in male 435 athlete responses toward antisocial teammate behaviour based on the player's frequency of 436 antisocial behaviour. Couched within the *justification and acceptance of antisocial behaviour* 437 theme, high antisocial males were more accepting and approving of the behaviour in comparison 438 with median and low antisocial team members. High antisocial male athletes often rationalized 439 the antisocial interactions such as picking on team members and slashing one another as means 440 of making fun and joking around with team members. For example, when viewing an antisocial 441 clip of two athletes pushing each other and firing a puck at each other, a high antisocial male athlete commented, "...it seems kind of friendly, that they are not trying to kill each other (Team 442 443 #7, PW, Male, High, P19).

444 On the other hand, median and low antisocial behaviour males were less accepting and at 445 times expressed frustration and decreased ingroup affect associated with the antisocial teammate 446 behaviour – representing males' perspectives within the *social harms stemming from antisocial* 447 *behaviour* theme. For instance, when viewing two teammates fighting in practice, one medium 448 antisocial behaviour team members shared the following, "*Kind of anger and just worrying*

449 about the status and the kind of relationship that could end up hurting the team. If I was part of 450 one (a fight) it would definitely make me feel like I was less part of the team" (Team #6, MGT, 451 Male, Median, P17). As another example, when recalling an instance in practice in which a 452 player concussed a team member the athlete expressed his disapproval, "I didn't like that at all, I 453 was watching and I saw it all perfectly and it just make me feel like he shouldn't be doing that 454 kind of stuff especially to your own team... He should have known better, it just made me like 455 that player a little less because he didn't care about the other player's feelings" (Team #4, BTM, 456 Male, Median, P11).

457 "Two-faced" athletes and cliques negatively impacting ingroup ties on female teams. 458 Female athletes reported antisocial behaviour as more verbal and covert than the male athletes 459 particularly for off-ice behaviour away from the rink. Although the stimulated recall clips were 460 of on-ice incidents, the conversations often moved to off-ice antisocial teammate behaviour. For 461 the female athletes, this covert, verbal antisocial intrateam behaviour was often described as 462 "two-faced" and negatively influenced social identity. This was highlighted by one female 463 athlete who stated, "You'll be on the ice you know you have that face where everyone is your 464 friend, but as soon as you're out of it they'll be girls talking bad about other girls on their team. 465 There were just some girls that were saying to her like, not to her face. To her face they were 466 totally nice and then off from her face they were kind of like a different person like they aren't on 467 the same team" (Team #1, BTM, Female, Low, P03). Concerning the justification and 468 acceptance of antisocial behaviour theme, all female athletes – not only athletes reporting high 469 levels of antisocial behaviour toward teammates – inadvertently excused the covert nature of 470 antisocial behaviour among team members by expressing the general sentiment that 'it just 471 happens'. For example, a female athlete describes the two-faced nature of team members using a

472 similar phrase: "It happens; it's pretty much like most girls that live a second life. Like they talk 473 bad about girls outside of hockey and then in hockey it's like it never happened...I don't think it 474 is good at all because I don't get how they can act like it's all good at the arena, but as soon as 475 you're out of school you know cause that girls is at a different school you can just say whatever 476 vou want" (Team #1, BTM, Female, Low, P03). 477 Female athletes reported more cliques and instances of exclusion than males as illustrated 478 here, "Well our team is like there is a little bit of cliques here and there. There's one group it's 479 kind of like the older kids, none of the younger kids so it's kind of a little scary sometimes. They 480 think they're too good for our team." (Team #1, BTM, Female, Median, P02). In addition to age, 481 the perceived thought of why athletes formed cliques on their team was highlighted by another 482 athlete that focused more on athletes being segregated by skill level, "They think they're too 483 good for our team, if they think that then they think "why do I have to be friends with all these 484 people, I'm never going to play with them again cause I'm always going to be on a higher team" 485 (Team #1, BTM, Female, Median, P02). A third interpretation was offered by one athlete who 486 felt that some athletes just don't know each other well enough: "There are certain people on our 487 team that don't get along. It's just because they barely know each other so they just judge each 488 other I guess" (Team #2, PW, Female, High, P04).

Additionally, female athletes reporting low or median levels of intrateam antisocial
behaviour identified a number of social harms related to antisocial behaviour among teammates.
The covert antisocial intrateam behaviour was found to affect ingroup ties, particularly
perceptions of bonding away from the rink. It was difficult for females to understand why team
members would act prosocially at the rink and then antisocially off ice away from the rink. "As *soon as we step into the arena you feel it immediately like I'm there with my girls and were just*

495 going to have fun on the ice. Cause as soon as you walk out the doors of the arena it totally just 496 disappears." (Team #1, BTM, Female, Low P03). In a similar vein, the notion of teammate 497 exclusion emerged in the female athlete interviews. As an example, a female athlete discussed 498 the frustration from a team member being excluded. "We have a couple people that try and ruin 499 things I guess you can say. People don't usually include her in very many things. And she just 500 kind of gets frustrated and [retaliates]" (Team #1, BTM, Female, Median, P02). Interestingly 501 "cliques" were also uncovered when female athletes observed coded positive teammate 502 interventions. When presented a clip of two teammates high fiving each other after a goal in 503 practice, one female athlete described how it was a clique of girls on the team that kept to 504 themselves. Thus, from an outside perspective what appeared to be prosocial was actually 505 antisocial in nature. "They're like one group, and it's kind of the older kids, none of the younger 506 kids...they usually do that [celebrate/high five]. It's only with their friends" (Team #1, BTM, 507 Female, Median, P02).

508 Negative Case: Female goalie on a male team. On one of the male bantam teams there 509 was a female goalie that played throughout their season. When interviewing her and her 510 teammates, there appeared to be difficulty associated with being a lone female athlete amongst a 511 male team that brought upon intrateam antisocial behaviour that negatively affected her social 512 identity. For instance the female goalie highlighted how team members would question her 513 ability and place on the team through chirping and poking fun at her, which produced a feeling of 514 sadness and a desire to prove herself to the team. These antisocial behaviours being targeted at 515 her by her male teammates also created a feeling of isolation from the rest of the team and 516 created low feelings of team connectedness, "Made me feel, like I wasn't part of the team and

517 they were excluding me. I felt, like less a member of the team because I didn't feel a part of it

518 *because it was mostly all of them teaming up on me.*" (Team #4, BTM, Female, Low, P12).

519 Interestingly, although the antisocial verbal behaviours were often viewed by the female 520 athlete and some of her male team members as harmful to her social identity, the female athlete 521 revealed that she felt some of the antisocial behaviours directed towards her made her feel more 522 like a part of the team (e.g., being treated like any other player on the team). "In some ways it's 523 like a negative influence but, I feel part of the team when that (negative chirping) happens, I 524 know that they do that to each other, and that if they are going to do it to each other I would 525 rather them do it to me as well, 'cause then it is no different for anyone else no matter who they 526 are" (Team#4, BTM, Female, Low, P12). Taken together, the contrasting views both negative 527 and positive of teammate antisocial behaviour on social identity differentiated the female athlete 528 from the rest of the data.

529

Discussion

530 The purpose of this study was to gain a better understanding of the social identity and 531 intrateam moral behaviour relationship in youth competitive ice hockey. The study findings 532 extend previous empirical research on social identity and intrateam moral behaviour in youth 533 sport (Bruner, Boardley et al., 2014) by providing an in depth understanding of the relationship 534 between intrateam moral behaviour and social identity. Athletes uniformly perceived prosocial 535 teammate behaviour as increasing athletes' perceptions of social identity. However, the influence 536 of antisocial behaviour was found to vary based on the frequency of antisocial behaviour of the 537 athlete. Median and low antisocial behaviour team members perceived antisocial teammate 538 behaviour as harmful toward the thoughts (i.e., cognitive centrality), bonds (i.e., ingroup ties), 539 and feelings (ingroup affect) toward the team. In contrast, high antisocial behaviour team

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members didn't perceive their antisocial actions as detrimental to the team and other athletes'perceptions of social identity often viewing them as joking and fooling.

542 A key finding consistent with a proactive morality was that all athletes conceived prosocial 543 behaviour toward team members as positively impacting social identity. From a theoretical 544 perspective, this result aligns with Bandura's (1999) Social Cognitive Theory (SCT) indicating that prosocial behaviour toward teammates may be motivated by the pleasant emotions (e.g., 545 546 pride) that would be anticipated to result from engaging in prosocial acts toward teammates. 547 Empirically, the finding supports social identity research in sport which found ingroup affect, 548 positive feelings toward the team, to be associated with prosocial behaviour toward teammates in 549 a sample of youth engaged in a variety of high school sports (Bruner, Boardley et al., 2014). The 550 finding also supports key tenets of SIT theory indicating the prosocial behaviour toward group 551 members may in part be driven by an individual's motivation to create and maintain a positive 552 self-concept including the social groups they are a part of (Tajfel, 1981). 553 Unlike the uniform perceptions of prosocial teammate behaviour on social identity, athletes' 554 perceptions of the effects of antisocial behavior toward teammates on social identity differed 555 depending on the frequency with which they reported engaging in such behaviour. To elaborate, 556 athletes reporting median or low frequencies of antisocial behaviour toward teammates viewed 557 antisocial teammate behaviour as harmful to social identity. Similar to the prosocial behaviour 558 finding, this is consistent with SIT and SCT theories. For SCT, the result is consistent with 559 Bandura's (1999) suggestion that people refrain from engaging in activities that have negative 560 emotional outcomes (i.e., socially and/or personally). For SIT, the finding supports Tafjel's 561 supposition that individual's may be motivated to refrain from antisocial behaviour toward group

562 members for fear of diminishing the positive self-concept of the group.

563 In contrast to the athletes who reported engaging in median and low frequencies of intrateam 564 antisocial behavior, the athletes who reported engaging in a high frequency of antisocial 565 behaviour justified and downplayed the negative outcomes of such conduct. In terms of how 566 athletes justified such behaviours, numerous statements reflected mechanisms of moral 567 disengagement (see Bandura, 1991; Boardley & Kavussanu, 2011). Moral disengagement is a 568 collective term representing eight psychosocial mechanisms through which people can justify 569 and rationalize harmful acts and prevent anticipating negative emotions (e.g., guilt, shame) that 570 should normally deter such behavior (Bandura, 1991, 2002). Three mechanisms that were 571 evident in athletes who reported high frequency of antisocial behavior toward teammates when 572 discussing such conduct were moral justification, euphemistic labelling, advantageous 573 comparison, and diffusion of responsibility.

574 Moral justification involves cognitive reconstrual of transgressive behavior as achieving 575 social or moral purposes thus rendering it personally and socially acceptable (Bandura, 1991). 576 Athletes who engaged frequently in antisocial teammate behaviours evidenced this mechanism 577 by portraying beneficial and positive outcomes for social identity stemming from intrateam 578 antisocial behaviour. For example, one athlete morally justified engaging in a fight with another 579 teammate "It's actually more positive, it makes you feel like you're part of the team. I think that 580 it just makes it's good and now you know that you're part of the team. It's good that we like to 581 make people feel welcome" (Team #5, BTM, Male, High, P13).

As evidenced by the previous example, athletes who engaged in moral justification to rationalize the antisocial teammate behaviours also used euphemistic labelling, involving the selective use of language to cognitively disguise the transgressive acts as less harmful (Bandura, 1999). In this instance, the athlete described how fighting with a team member was a part of

586 'making the athlete feel welcome'. Use of another moral disengagement mechanism – 587 advantageous comparison - was also evident. This mechanism involves comparing a harmful act 588 with one perceived to be more heinous, thus making make the former behavior appear trivial in 589 comparison. For example, one male antisocial athlete indicated "...it [shooting pucks at each 590 other] seems kind of friendly that they are not trying to kill each other" (P19). Through use of 591 advantageous comparison, the athlete is implying firing pucks at one another is inconsequential -592 or could even be deemed friendly – when - or even. 593 A final mechanism – diffusion of responsibility – was also apparent. Diffusion of 594 responsibility involves diminishing person accountability for harmful behaviour and/or its 595 outcomes through the division of labor, group decision-making or group action (Bandura, 1991). 596 In sport, group decision making (i.e., collective decisions relating to engagement in transgressive 597 acts) or group action (i.e., collective engagement in a harmful action) are most often seen (see 598 Boardley & Kavussanu, 2011). Of the two, group action was manifested here. An example of 599 this is seen in one player who said, "I guess they were just fooling around or let's just say 600 chirping each other, a lot of people do that on our team just for fun" (Team #6, MGT, Male, 601 High, P16). As seen earlier, euphemistic labelling is again evident here, with the athlete 602 sanitizing the nature of antisocial behavior by describing it as 'just fooling around'. As such, the 603 current findings support Bandura's (1991) theory in that athletes who engaged frequently in 604 antisocial behaviour evidenced moral disengagement when discussing such actions. As such, the 605 current findings are consistent with the developing body of literature highlighting the importance 606 of moral disengagement for our understanding of antisocial behaviour in sport (e.g., Boardley, in 607 press).

608 Gender-specific themes relating to antisocial behaviour toward teammates and social identity 609 made unique contributions to the extant literature. More specifically, our findings showed how 610 male athletes reported more verbal and physically overt antisocial behaviour while females 611 reported more covert, verbal antisocial intrateam behaviour. This discovery adds to current 612 findings that show males engage more frequently than females in antisocial behavior toward 613 teammates (e.g., Kavussanu & Boardley, 2009; Kavussanu et al., 2009). Gender also appeared to 614 play a role in how antisocial teammate behaviour influenced social identity. More specifically, 615 median and low antisocial male athletes reported how physical antisocial teammate behaviour 616 was a source of frustration for the athletes decreasing ingroup affect. The impact of off-ice 617 antisocial verbal behaviour by females (e.g., two faced, covert, verbal behaviour behind athletes 618 backs) on ingroup ties of the team was observed. Collectively, the findings contribute to the role 619 of gender in understanding antisocial behaviour toward team members and social identity. 620 The presence of greater covert, verbal antisocial behaviour and cliques in females 621 particularly in off-ice settings and cliques was also particularly notable in conjunction with 622 recent work on the facilitative and debilitative consequences of subgroups in sport (Martin, 623 Evans, & Spink, 2016; Martin, Wilson, Evans, & Spink, 2015). In their discussion of coaches' 624 and athletes' perceptions of subgroups, Martin and colleagues (2015) identified both positive 625 (e.g., motivation, support) and negative outcomes associated with subgroups. The authors also 626 reported the connotation of cliques as negative subgroups. Based on the previous findings 627 identifying the potential for subgroups to be inclusive or problematic demonstrating exclusionary 628 behaviours resulting in the debilitative outcomes to the individual and team (Martin et al., 2015), 629 the off-ice and clique findings reported by the female athletes in the present study were

630 problematic decreasing ingroup ties.

631 During the analysis, a negative case (i.e., a case that did not fit in with the pattern of the data) 632 was revealed when a female goalie revealed conflicting feelings associated with antisocial 633 behaviours from her all-male teammates. This player shared feelings of isolation and decreased social identity, but also indicated that negative verbal comments or 'chirps' from team members 634 635 made her feel like a part of the team. At first glance, a negative case may appear to negate the 636 main findings; however, the inclusion of such a case offers richness and complexity in exploring 637 the social identity construct (Corbin & Strauss, 2015). Research in the physical education context 638 has also used negative cases to help fully explain teachers' perceptions of enhancers and 639 inhibitors to physical education curriculum change (Bechtel & Sullivan, 2007).

640 The use of stimulated recall combining observation and qualitative interviews provided 641 novel insight into perceptions of social identity and teammate behaviour in youth sport. As a 642 concrete benefit of the method, a female athlete watching teammates high five, which was 643 categorized as a prosocial behaviour was perceived to be an antisocial behaviour due to the team 644 members acting as a clique and only congratulating themselves after a good play. Without the 645 use of stimulated recall as a method, the connection and richness of the observation data and 646 athlete's interpretations would be lost. The findings support the utility of the method to examine moral behaviour in sport (Shapcott et al., 2007; Traclet et al. 2011). 647

As with any study, this one is not without its limitations and the findings should therefore be interpreted with these in mind. First, the research involved the lone perspective of the athletes on the observed teammate behaviour. It may be beneficial to gain alternate perspectives of the athlete moral behaviours from coaches and parents. Second, the video observation sessions were taped during two practices midseason. To address this limitation, future research may examine teammate interactions in competition as well as off-ice settings given the noted off-ice issues

654 particularly for females (see Rutten, Deković, Stams, Schuengel, Hoeksma, & Biesta, 2008 for 655 an example of such an approach). A third limitation of the study was that athletes were not 656 separated by gender prior to data analysis, which may have led to some gender-specific themes 657 not being identified. Although gender-specific themes emerged (i.e., greater off-ice issues and 658 cliques for females, more physical, overt behavior in males), the identification of such themes 659 was not the primary focus of the study. However, it may be interesting in future research to 660 analyze data from males and females separately to see if any further on-and off-ice gender-661 specific themes relating to moral behavior and social identity become apparent.

662 Beyond those already identified when discussing study limitations above, there are 663 number of additional avenues of future research stemming from the current work. For example, 664 based on the rationalizations offered by athletes reporting high frequencies of antisocial 665 behaviour (e.g., goofing around, having fun), it would appear constructive to more in-depthly 666 examine the moral disengagement mechanisms used by athletes to justify antisocial behaviour 667 (e.g., Traclet et al., 2011). It may also be beneficial to examine the role of gender in the social 668 identity-moral behaviour relationship in a larger sample using advanced statistics to account for 669 the nested nature of the participants on intact teams (e.g., multi-level analyses) and explore the 670 efficacy of a coaching intervention to improve social identity and intrateam behaviour in youth 671 sport. Finally, researchers could also investigate social identity and moral behaviour in other 672 sport settings beyond the competitive youth hockey environment, such as interdependent sport 673 settings in which athletes train together but compete separately (Evans, Eys, & Bruner, 2012). 674

In addition to the conceptual and empirical contributions of the study to the extant
literature, the findings have practical implications for coaches and sport practitioners. The results
offer support for coaches and practitioners to allocate time with their athletes to establish a team

social identity and promote prosocial teammate behaviour and dissuade antisocial teammate
behaviour in practice, competition and social settings. The reported differences in perceptions of
antisocial behaviour by high antisocial team members is a finding for coaches to be cognizant of
with their teams. Furthermore, the gender findings provide additional considerations for coaches
of male (e.g., to watch for overt, physical antisocial teammate behaviour) and female (e.g., to
watch for covert, verbal antisocial teammate behaviour and cliques at the rink and at social
settings) teams.

684 Conclusion

Since Tajfel and Turner's early research in the 1970s, laboratory and field research
highlights how ones' group identification may have important implications for moral behaviour
(Horney, 2008). The results from the present study support and extend the salient role that social
identity may play on teammate behaviour in youth sport and vice versa. Youth sport coaches and
practitioners should aim to build a sport team environment to foster social identity and prosocial
behaviour toward team members.

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RUNNING HEAD: SOCIAL IDENTITY

Theme summary

Theme summary			
Theme	Description of Theme	Gender-Specific Sub-Themes	Participant Characteristics
Prosocial Behaviour & Social Identity	All participants conceived that prosocial teammate behaviour positively influences social identity.	Theme was evenly represented across male and female teams.	All three groups of participants (i.e., high median, low antisocial teammate behaviour).
Social Harms Stemming from Antisocial Behaviour	Athletes who reported median or low levels of antisocial behaviour towards teammates described such behaviour as	Physical aggression contributed to negative affect on male teams.	Male participants who reported median and low antisocial teammate behaviour.
	harmful to the team and also to athletes' social identity.	"Two-faced" athletes and cliques adversely impacted ingroup ties on female teams.	Female participants who reported median and low antisocial teammate behaviour.
Justification & Acceptance of Antisocial Behaviour	Athletes who reported high levels of antisocial behaviour towards teammates reported less of an impact of antisocial teammate behaviour on social identity	Physical aggression accepted or approved as a means of "joking around" on male teams.	Male participants who reported high antisocial teammate behaviour.
	often justifying or 'excusing' such behaviour.	"Two-faced" athletes, cliques, and instances of exclusion reported more frequently on female teams.	All three groups of female participants (i.e., high, median, low antisocial teammate behaviour).